



## **SAILING INSTRUCTIONS**

**for the**

## **ICE BREAKER Winter Series**

**Weir Wood Sailing Club, Priory Road, Forest Row, East Sussex, RH18 5HT**

- 1. Safety**
  - 1.1.** It is a helms absolute responsibility to ensure their own, and their crews, safety when deciding to sail/race.
- 2. Changes to these Instructions**
  - 2.1.** Changes will be notified via email and posted by 10:00 hrs on the day in the race box window
- 3. Schedule of races and eligibility**
  - 3.1.** For schedule refer to NoR 5
  - 3.2.** Competitors may sail any registered boat in the series
  - 3.3.** In the event of sailing with an unregistered sail number, or a borrowed sail/dinghy , the helm must sign on manually on the sheet provided
- 4. Signing on**
  - 4.1.** For signing on procedure refer to NoR 10
  - 4.2.** If a competitor retires after the race start the race team must be informed or be scored 'Did Not Start'
  - 4.3.** There is no requirement to sign off
- 5. Racing area**
  - 5.1.** A reminder from the club rules of sailing- boats must keep at least 50 metres clear of any fishermen on the bank
  - 5.2.** Boats must not beach anywhere, except in an emergency, other than in the launching area
- 6. Courses**
  - 6.1.** For description of race marks refer to NoR 13
  - 6.2.** The course to be sailed will be displayed on the back of the committee boat
  - 6.3.** Competitors **MUST** sail through the start/finish line on the first leg of EVERY lap of the course
  - 6.4.** The race officer may set any course format believed to be best for the prevailing conditions
- 7. The Start Line**
  - 7.1.** The start line (which is also the finish line) will be between the signal mast on the committee boat, flying an Orange or Class flag, (see 7.2) and an outer distance mark (ODM), a yellow spherical Dan buoy flying code flag 'O' (Red and Yellow diagonal)
  - 7.2.** The Orange flag, when hoisted, indicates that the line is set and the Warning signal will be given within five minutes. The flag will be lowered if the line has to be reset. No sound signal given
  - 7.3.** The Orange flag will be lowered as the Class flag is raised on the first Warning Signal.
- 8. Class Flags**
  - 8.1.** The Class flags used will be- Handicap fleet Yellow with a Black 'H'- Laser fleet White with a Red Laser logo
- 9. Starting procedure**
  - 9.1.** Races will be started using RRS Rule 26 amended to a three minute start sequence. The sequence will be continuous until all fleets have started
  - 9.2.** The duration or failure of a sound signal will bear no significance to the continuation of the sequence

## 10. Race signals

10.1.	Mins. BEFORE Start Signal	Visual Signal	Raised or Lowered	Sound Signal	Signal Meaning
	3 minutes	Class Flag	Raised	1 hoot	Warning
	2 minutes	Flag 'P' or Black	Raised	1 hoot	Preparatory
	1 minute	All flags except Class	Lowered	1 hoot	1 minute to start
	0 minutes	Class flag	Lowered	1 hoot	Start

## 11. Flag meanings and recalls

- 11.1. Flag 'P' - Blue with White centre – Preparatory signal- Racing rules apply
- 11.2. Black flag- All Black- Rule 30.3 in force- DSQ if in the area bounded by the start line and the first mark of the course in the minute before the start
- 11.3. Flags 'I' and 'Z' as designated by the RRS may be used at the race teams discretion
- 11.4. Individual Recall- Flag 'X' raised- White with Blue cross- second sound signal after start signal.
- 11.5. General Recall- First Substitute- triangular Blue with Yellow inner- two additional sound signals  
Following a General recall of the Handicap fleet the new start will be after the Laser start

## 12. Ending a race or shortening course

- 12.1. A Blue flag raised on the committee boat indicates 'on station for the finish'.
- 12.2. To end a race the standard RRS procedure will be implemented at any time after raising the Blue flag. (Code flag 'S' will be hoisted, with two sound signals, as the finishing boat rounds the leeward mark)
- 12.3. A race may be finished at any mark of the course by a boat at anchored flying code flag 'S'
- 12.4. Competitors who have finished must keep clear of boats still racing and must not re-cross the finish line in either direction

## 13. Length of race

- 13.1. The length of a race will determined by the race team dependant on the prevailing conditions. An average time for the first boat to finish will be 40 minutes
- 13.2. If the fleet becomes widely spread the race team may decide to shorten the course for the slower boats. The shorten course will apply to all boats crossing the finish line thereafter.

## 14. Corrected elapsed time

- 14.1. Corrected time will be calculated using 'average lap times', this is the time an early finisher would have taken to complete the same number of laps as the faster boats.

## 15. Protests

- 15.1. The helm of a protesting boat shall inform the race team on the committee boat, at the time of finishing, of the intention to protest. A protest cannot be lodged later
- 15.2. Protest forms will not be used. Protests will be heard, and determined, by a protest committee as soon as practical after racing

## 16. Scoring system

- 16.1. The low points scoring system as RRS Appendix A will apply
- 16.2. Rule A5.3 will apply (All boats that were not in the start area will score 'Series+1')